

# **Lecture 16 - Wednesday, March 8**

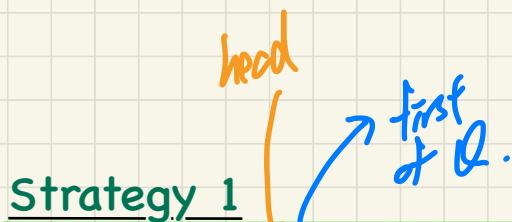
## Announcements

- **ProgTest1** results to be released by Friday, March 17
- **Makeup Lecture** for WrittenTest1, ProgTest1
  - + Expected to complete by: March 20

# Implementing the Queue ADT using a SLL

Exercise

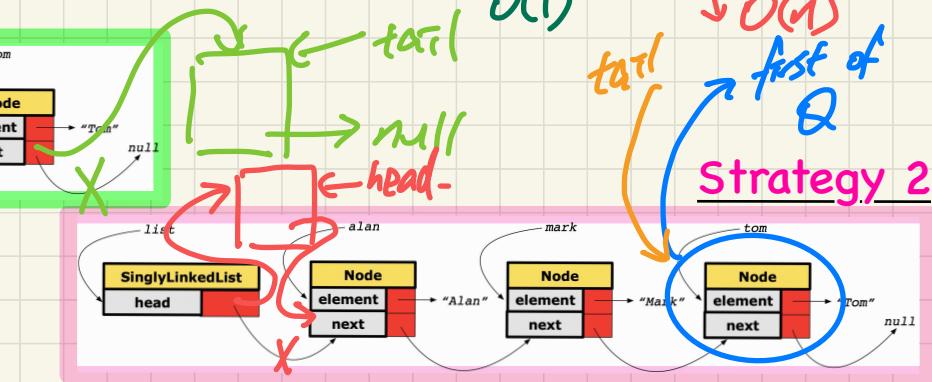
```
public class LinkedQueue<E> implements Queue<E> {
    private SinglyLinkedList<E> list;
    ...
}
```



| Queue Method | Singly-Linked List Method |
|--------------|---------------------------|
|--------------|---------------------------|

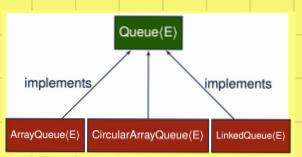
|  |            |            |
|--|------------|------------|
|  | Strategy 1 | Strategy 2 |
|--|------------|------------|

|         |                         |
|---------|-------------------------|
| size    | list.size               |
| isEmpty | list.isEmpty            |
| first   | list.first $O(1)$       |
| enqueue | list.addLast $O(n)$     |
| dequeue | list.removeFirst $O(1)$ |



- (1) DLL, first is front of Q.  
(2) DLL, last is front of Q.

# Queue ADT: Testing Alternative Implementations



Polymorphism.

```
public class ArrayQueue<E> implements Queue<E> {  
    private final int MAX_CAPACITY = 1000;  
    private E[] data;  
    private int r = -1; /* rear index */  
    public ArrayQueue() {  
        data = (E[]) new Object[MAX_CAPACITY];  
        r = -1;  
    }  
    public int size() { return (r + 1); }  
    public boolean isEmpty() { return (r == -1); }  
    public E first() {  
        if (isEmpty()) { /* Precondition Violated */}  
        else { return data[0]; }  
    }  
    public void enqueue(E e) {  
        if (size() == MAX_CAPACITY) { /* Precondition Violated */}  
        else { r++; data[r] = e; }  
    }  
    public E dequeue() {  
        if (isEmpty()) { /* Precondition Violated */}  
        else {  
            E result = data[0];  
            for (int i = 0; i < r; i++) { data[i] = data[i + 1]; }  
            data[r] = null; r--;  
            return result;  
        }  
    }  
}
```

```
@Test  
public void testPolymorphicQueues() {  
    Queue<String> q = new ArrayQueue<>();  
    q.enqueue("Alan"); /* dynamic binding */  
    q.enqueue("Mark"); /* dynamic binding */  
    q.enqueue("Tom"); /* dynamic binding */  
    assertTrue(q.size() == 3 & !q.isEmpty());  
    assertEquals("Alan", q.first());  
  
    q = new LinkedQueue<>();  
    q.enqueue("Alan"); /* dynamic binding */  
    q.enqueue("Mark"); /* dynamic binding */  
    q.enqueue("Tom"); /* dynamic binding */  
    assertTrue(q.size() == 3 & !q.isEmpty());  
    assertEquals("Alan", q.first());
```

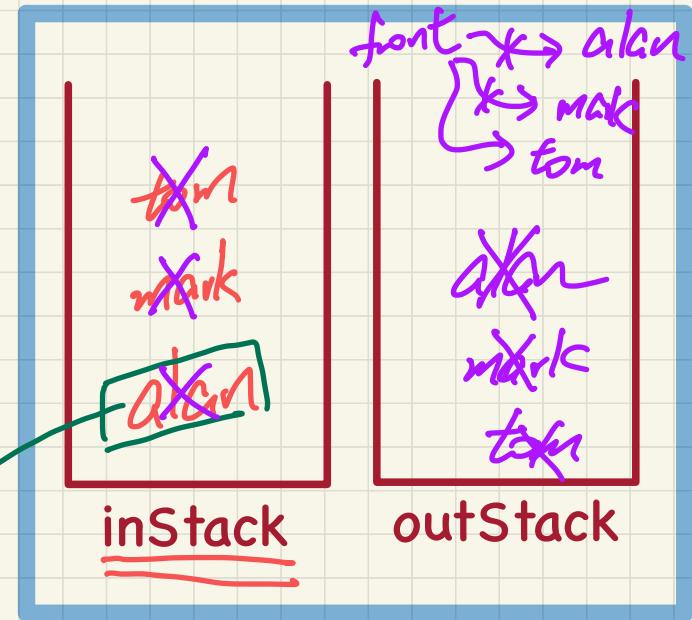
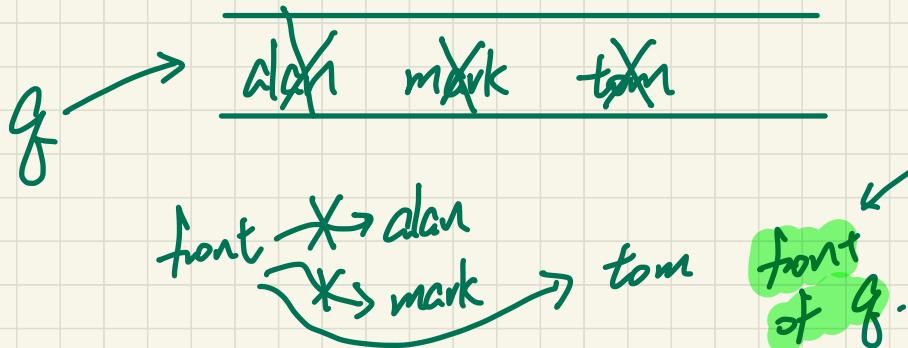
Alan Mark Tom

# Exercise: Implementing a Queue using Two Stacks

## Queue Operation:

```
q.enqueue("alan");
q.enqueue("mark");
q.enqueue("tom");
String front = q.dequeue();
front = q.dequeue();
front = q.dequeue();
```

when the TS demanded and is empty  
① dequeue  
② outStack



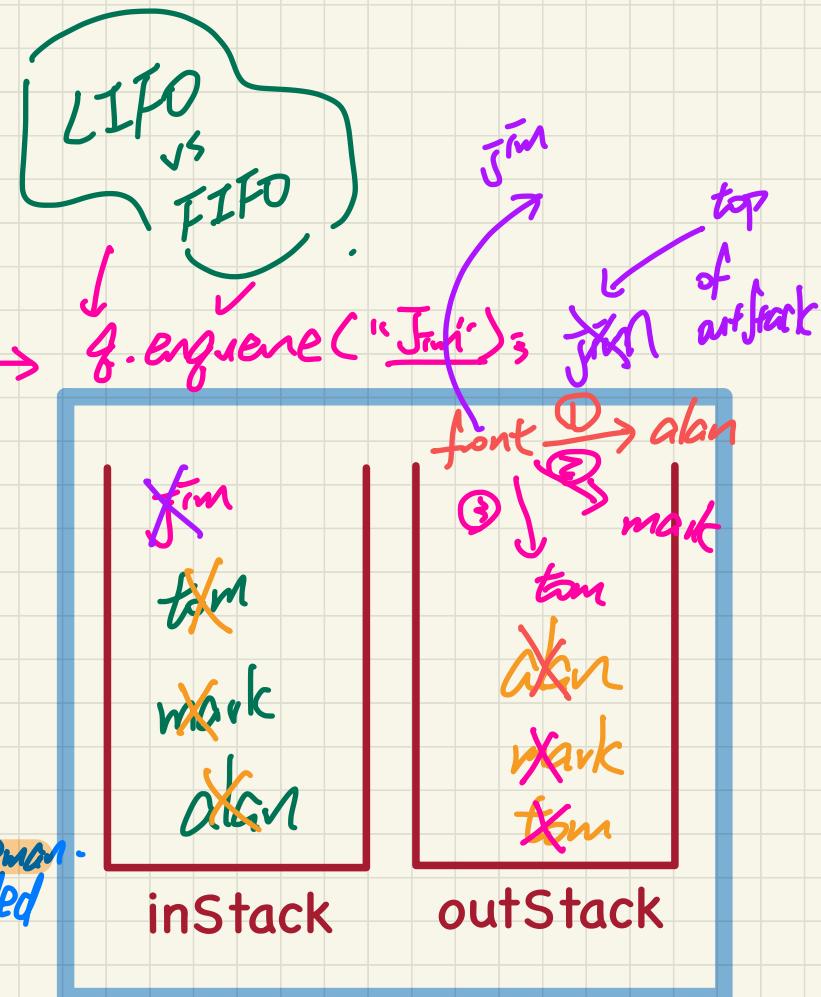
# Queue Operation:

```
q.enqueue("alan");
q.enqueue("mark");
q.enqueue("tom");
String front = q.dequeue();
front = q.dequeue();
front = q.dequeue();
```

↳ f. degeneres

Only pop everything off "inStack"  
and push to "outStack" if.

- (1) A "front" or "dequeue" element
- (2) "outStack" is empty.



## Lecture

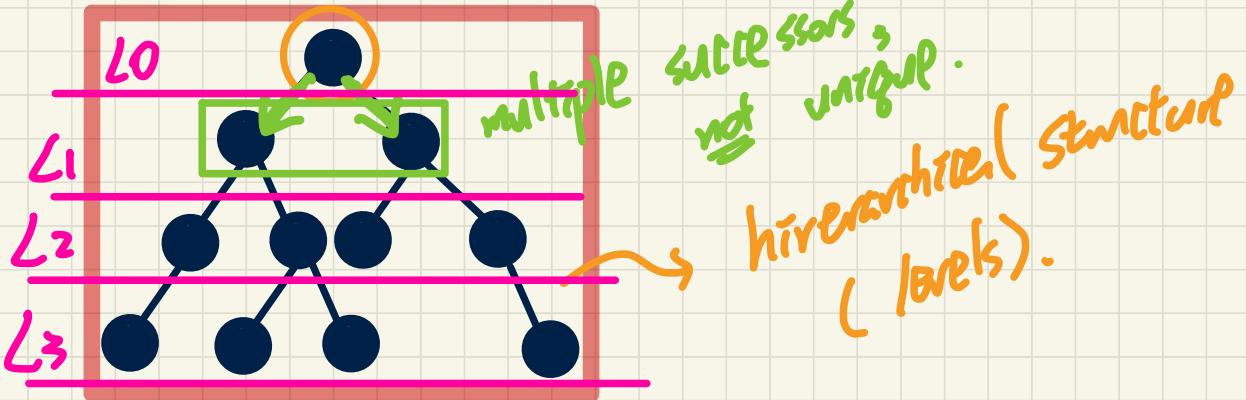
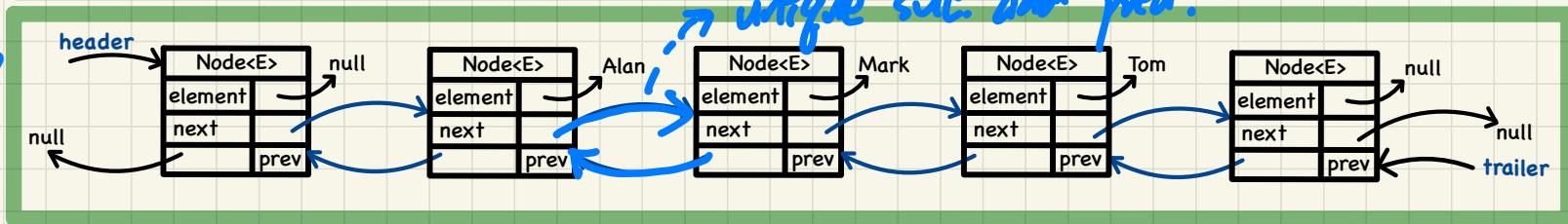
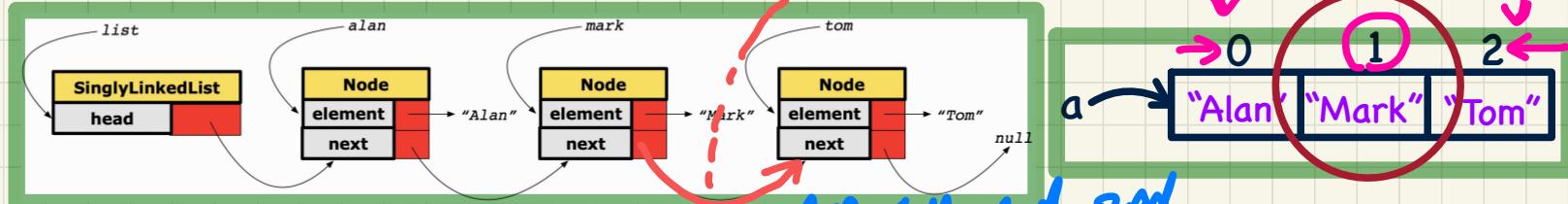
### General Trees ADT

*Terminology, Applications*

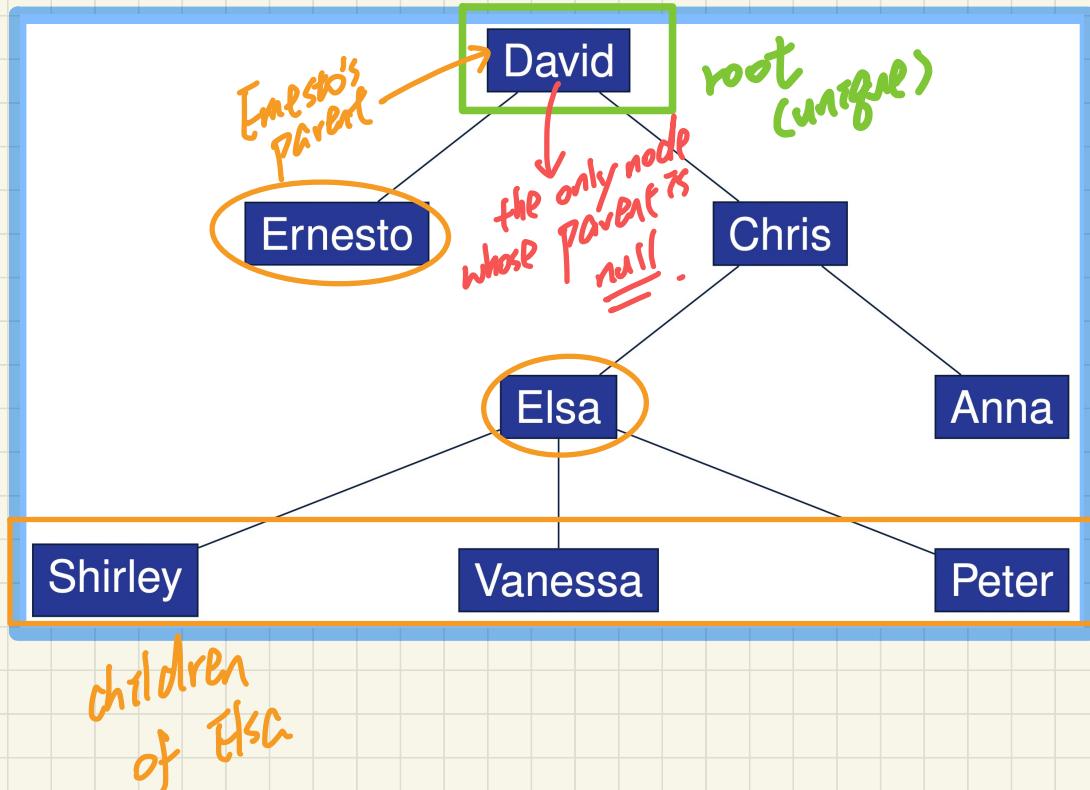
# Trees

- a.
  - 1. General Trees
  - 2. Binary Trees (BTs)
- b.
  - 3. Binary Search Trees (BSTs)
  - 4. Balanced BSTs
- c.
  - 5. ADT: Priority Queues
  - b. Heap Sort

# Linear vs. Non-Linear Structures

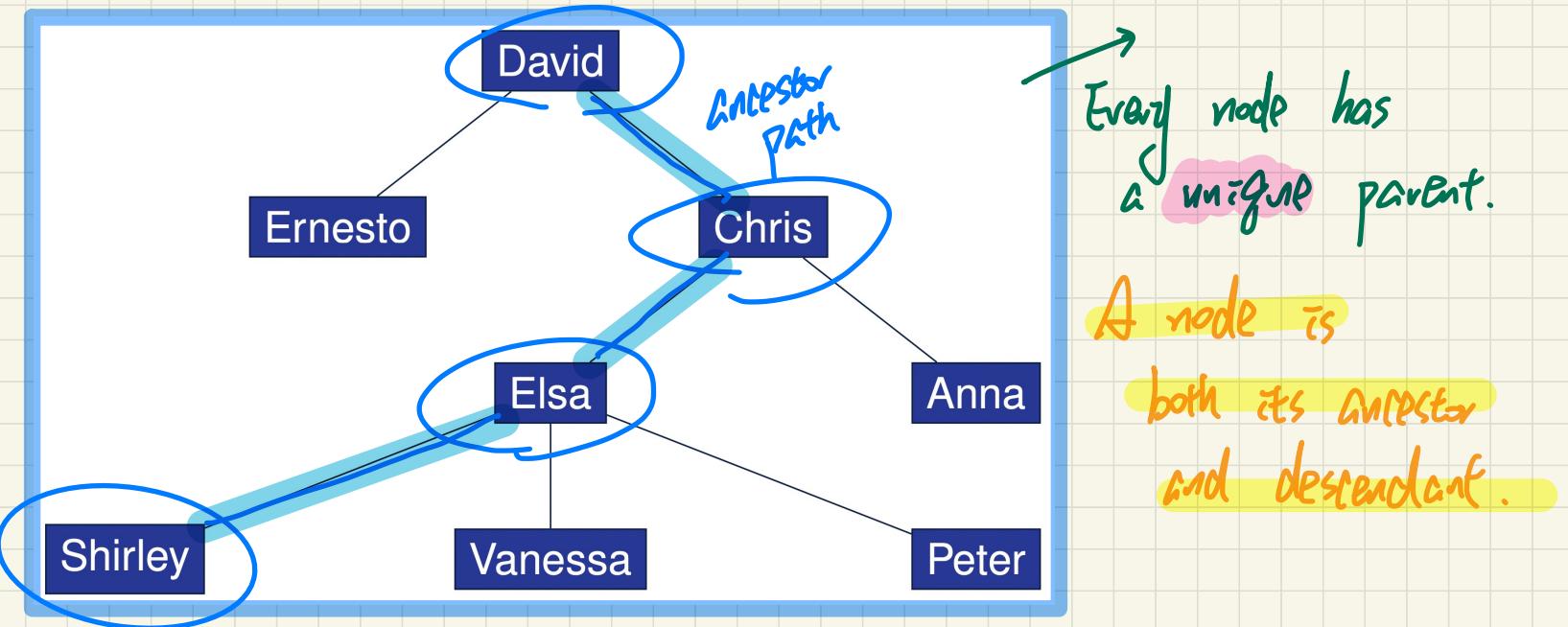


## General Trees: Terminology (1)



- root
- parent
- children
- ancestors
- descendants
- siblings

↑  
nodes sharing the  
same parents:  
e.g. Ernesto, Chris



Every node has  
a unique parent.

A node is  
both its ancestor  
and descendant.

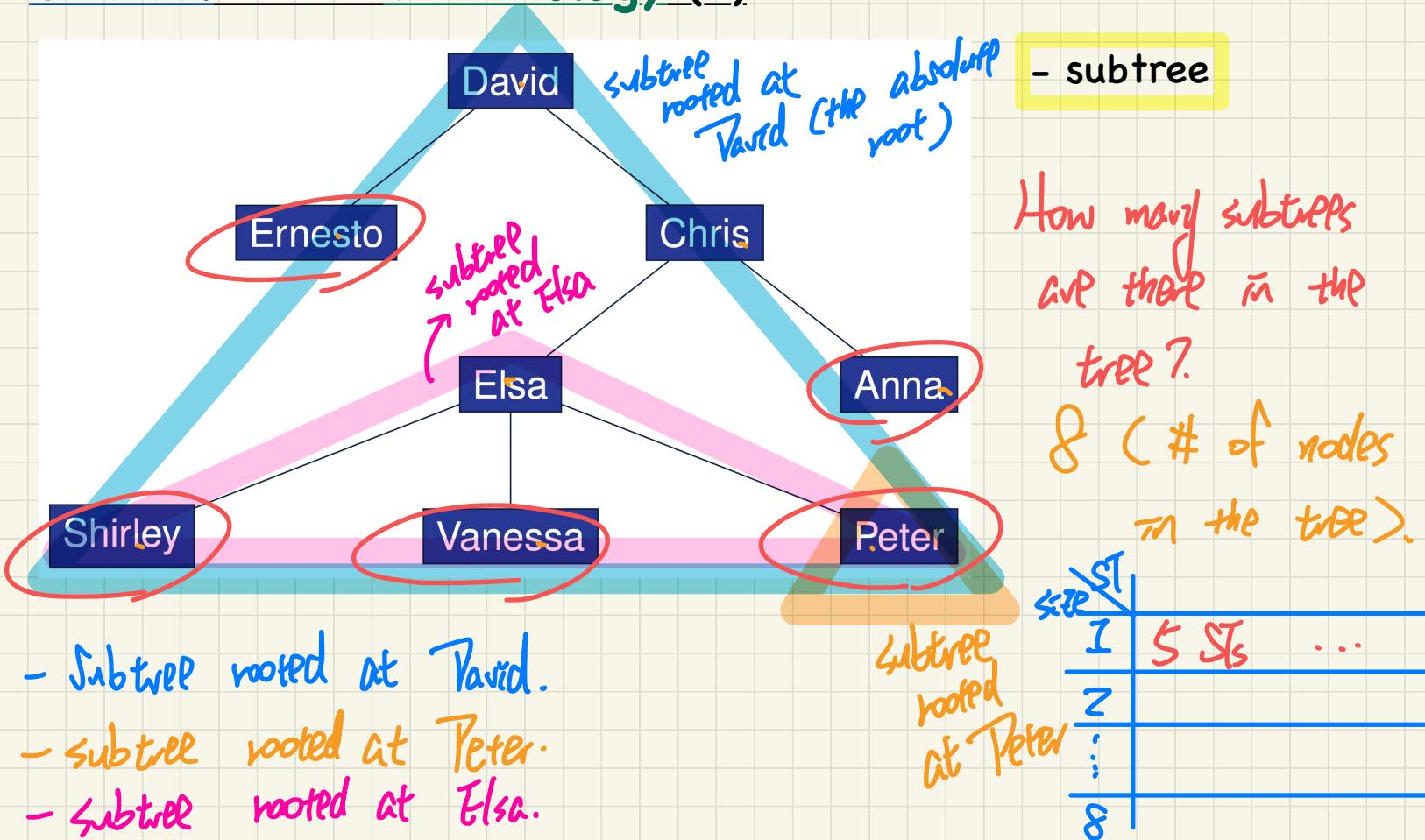
Ancestors of Shirley: Shirley, Elsa, Chris, David.

Descendants of Ernesto: Ernesto

Descendants of Chris: ↗, Elsa, Anna, ↘, V, P.

Descendants of the root  
cover the entire tree.

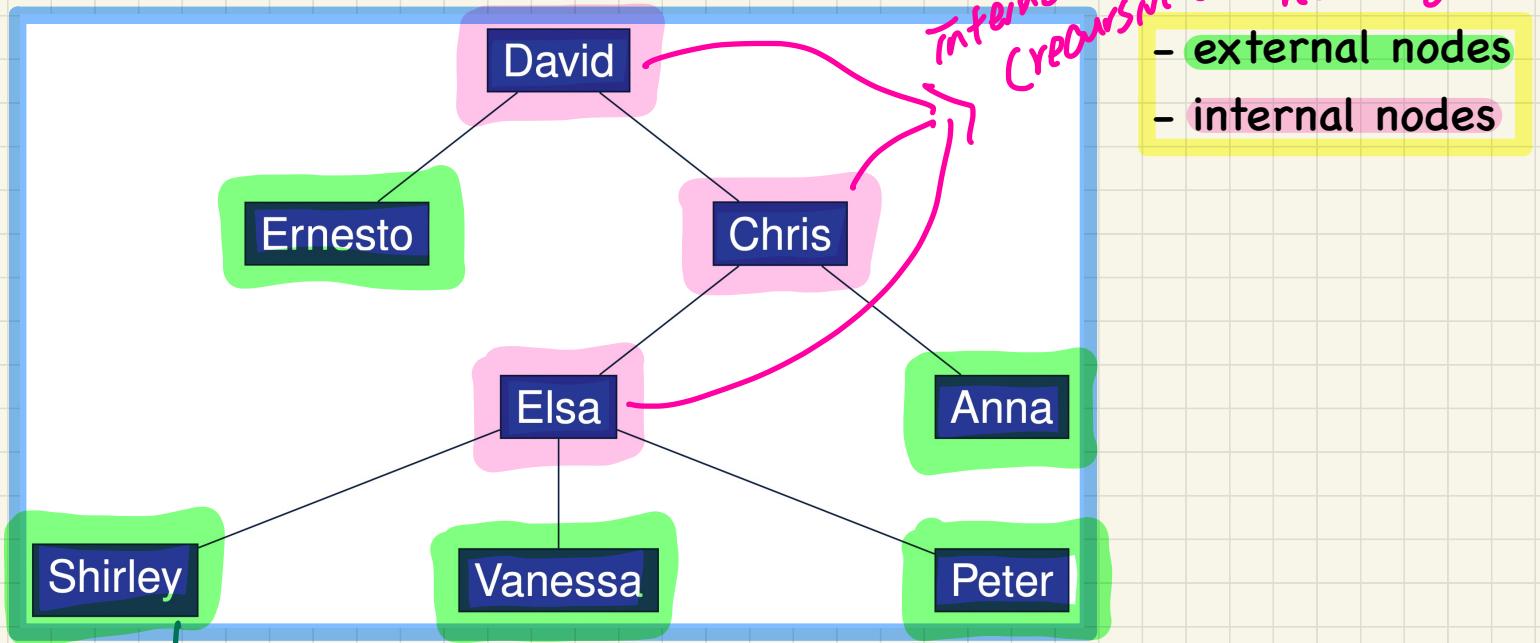
## General Trees: Terminology (2)



| ST | I | 5 STs | ... |
|----|---|-------|-----|
| 1  |   |       |     |
| 2  |   |       |     |
| :  |   |       |     |
| 8  |   |       |     |

Subtree rooted at Peter

## General Trees: Terminology (3)



external  
nodes  
(base cases of  
recursion on  
trees)

internal nodes  
(recursive cases of  
recursion on  
trees)

- external nodes
- internal nodes